SIDIOUS



,,Unlimited POWER!,,

Alignment : Chaotic Evil Race : Human Class : Sith,Wizard,Overlord

Series-Star Wars

Role-Assassin

1.Mass Teleckenesis-Deals 20 damage to all enemies,then Sidious may choose to give or take Flying from any character including himself.Those who gain Flying in this way have it untill the end of their next Action.

**Ranged attack**

2.Ultimate Force Lightning - Choose one:

a) Deal 30 damage to a single target,this ability and damage can not be prevented unless the target is immune to all abilities.

b) Deal 30 damage to all enemies.

c) Deal 20 damage to a single target then put a Burn stack on him,whenever he gets hit by any Force lightning ability he takes 20 damage more.

d) Deal 20 damage to a single target,it is stunned during this Turn/Action.

**Ranged Attack**

3.Lightsaber-Deals 30 damage to up to two targets or absorb 30 damage from all sources. Sidious gains one Stack of Tired at the start of each new Round after the First(takes +10 damage from all sources).**Melee,Passive**

4.Dark Mind-Sidious is immune to any Predict Effect or Effects that would force him to loose control of his character.Sidious is a Sadist who delights in the pain and suffering of others,whenever he damages someone with an ability Heal 10 damage from him,for each target succesfully hit.**Passive**

5.Force Augmentation- Remove a Tired Stack if you have it.If you attack with your Lightsaber during the next Action your opponent(s) must switch the ability he chooses with a Shield Type ability if he has an unexausted one,if he does not he is forced to skip that Action. **Shield**

6.Juyo VII- Once this Stance is activated,Sidious gains a +20 to damage with attack and +20 to all damage taken from attacks buff. **Stance**

**Alternate : Darkside Empowerment - choose a friendly Hero,if he is willing he may switch any one of his Basic Abilities with one of your Basic Abilities he may do this any number of times when this ability is used. Shield**

Ultimate:Dark Side Incarnate : Essence Transfer 5+3+1 , choose single target.If it is an enemy it must be hit by a Ranged attack if it is an ally Servant it is Hit automatically.Darth Sidious switches his essence with that of the target sending his soul into the targets body and taking it as his own.The target dies,and Sidious restores to equal to the targets HP at the moment of death,he gains any effects that were effecting the targets body and looses all effects that were effecting his previous body.Hits Last but if Sidious dies while casting this it still goes off.**Ranged Attack,Shield**

**Alternate Ultimate : Force Storm , requires no combo, Sidious may use this but only if the total number of enemy Characters outnumber himself and his allies. He may choose to hit either flying or non-flying with this ability.All characters of the chosen type are hit even Sidious if able. Hits Last also if Sidious is damaged or stunned while attempting to use this ability negate it. Sidious damages all targets hit with 50 unstopable damage.This ability may not be ignored or negated other than with its own effect. Ranged Attack**